I. **Course Description**: This course serves as an introduction to sculptural techniques and materials. Students will explore elements and principles of three-dimensional design as a vehicle for communicating their ideas. The use and practice of design principles will be emphasized as a means of discussing and relating to the work created.

II. **Course Objective**: Upon successful completion of this course, the student will demonstrate competence in the following sculptural skills:

A. Understanding of the basic tools and equipment used for the manipulation of the chosen materials  
B. Understanding of basic properties inherent in the chosen materials  
C. Use creativity and aesthetic judgment in producing sculptural forms  
D. Consideration for the impact presentation has on the success or failure of a work.  
E. To critically examine works on the basis of their sculptural merit.  
F. Understand and practice safe and considerate studio procedures

III. **Course Method**: Method of instruction includes lectures, slide presentations, class discussion, and studio demonstrations, in progress and finished work critiques.

IV. **Grading and Evaluation**: Students will be evaluated based on their participation in class discussion and critique, their involvement with each project and their overall development throughout the semester. The nature of this course is to immerse the student in new ways of looking, questioning and responding to the world around them and to explore ways in which to visually communicate their perceptions. Being that this course is about exploration the final outcome is often times not the most valuable component, it is the means in which the student arrives at the final outcome – how much of themselves they have invested in the process that is of greatest value.

There will be four projects assigned throughout the semester, each project will be graded on a 40 pt. scale. The following criteria will determine your grade.

<table>
<thead>
<tr>
<th>Category</th>
<th>Points</th>
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</thead>
<tbody>
<tr>
<td>Fulfillment of Requirement</td>
<td>10pt</td>
</tr>
<tr>
<td>Development of Idea</td>
<td>10pt</td>
</tr>
<tr>
<td>Craftsmanship</td>
<td>10pt</td>
</tr>
<tr>
<td>Creativity</td>
<td>10pt</td>
</tr>
<tr>
<td>Projects (4)</td>
<td>160pt</td>
</tr>
<tr>
<td>Sketch book</td>
<td>40pt</td>
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<tr>
<td><strong>Total</strong></td>
<td>200pt</td>
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</table>
IV. **Policy for class attendance**: Attendance is mandatory! After 3 absences your grade will be lowered by one letter grade. Four absences equals a failing grade. An Absence is an absence regardless if you phone or email ahead of the scheduled class time. Tardiness should be avoided. Being late on three occasions constitutes as an absence.

*All assignments must be submitted when they are due. Late assignments will be penalized one grade level. Work submitted more than one week beyond the due date will not be accepted unless prior arrangements have been made between the student and the instructor.*

V. **Classroom conduct**: Appropriate classroom behavior is implicit in the Cedar Crest Honor Code. Such behavior is defined and guided by complete protection for the rights of all students and faculty to a courteous, respectful classroom environment. That environment is free from distractions such as late arrivals, early departures, inappropriate conversations and any other behaviors that might disrupt instruction and/or compromise students’ access to their Cedar Crest College education.

VI. **Honor Philosophy**: The Cedar Crest College Honor Philosophy is based upon the principle that, as a self-governing body, students have the ability to create an atmosphere of trust and support. Within this environment, individuals are empowered to make their own decisions, develop personal regard for the system under which they live, and achieve a sense of integrity and judgment that will guide them through life.

VII. **Materials List**: each student is required to provide their own 5 gallon bucket for mixing plaster

Sketchbook or notebook and pencil

Most materials will be supplied by the dept.

Expect to get messy in this class, wear old clothing or bring in an apron to keep in the studio.
Grading guidelines

Each project will be evaluated on 4 criteria, each criteria is worth 5 points with an overall total for each project being 20pts. The final project is worth 100pts.

Fulfillment of Requirement | 5pts
Craftsmanship             | 5pts
Development of Idea       | 5pts
Creativity               | 5pts

Total points %

<table>
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<th>Points</th>
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<tbody>
<tr>
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Overall grading scale

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<tr>
<td>100</td>
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<td>D</td>
</tr>
<tr>
<td>60</td>
<td>F</td>
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</table>
Spring 2009 – tentative schedule

Since this course meets just once a week, it is essential that you attend each class session and make use of the 2½ hours allotted as the class meeting time. Expect to be in the studio outside of class time so we can proceed with each project as a group. The nature of this course is based on process – learning new materials and techniques – one thing builds on the next.

January 19

- introduction to course and studio
- Introduction Project #1 Relief Sculpture – “from 2D to 3D” slide presentation
- Assignment – Relief Sculpture and readings
- sketches/viewfinder – minimum 10 compositions
- research artists – record in sketchbook
  (5 minimum - one internet reference allowed)

January 26

- critique images and begin clay work
  Assignment – work on clay relief

February 2

- Project 1
  - finalize clay work
  - Plaster mixing demo/make plaster mold (Plaster mold complete by Feb 8th)

- Introduce Project #2 – Carving/Closed Form Project
  - Slide presentation
  - pour plaster blocks

  Assignment: - research artists for Carving/Closed Form project
  (5 artists/sources minimum - one internet resource allowed)
  create minimum of 3 maquettes to explore ideas

February 9

- Project 1
  - clean out mold and pour hydrocal for relief project
- Project 2
  - blocking out form

February 16

- Project 1
  - remove waste mold
  - painting demo for Relief Project

  Assignment – refine and paint relief sculpture

February 23

- Project #1 due - critique
- hand in sketchbook research
- Project #2 – continue carving on form

  Assignment – carve on plaster block

March 2

- visiting artist Anne Greenwood

- Project #2 – studio time – continue carving on form

  Assignment – work on carving project

  Gallery Talk – For the Love of Food 6:00pm

March 9

- no class – Spring Break
March 16

**Project #2 Carving Project due - critique**

hand in sketchbook research

Introduce Project #3 Assemblage/Recycled Art

**Assignment:** research artists for Assemblage/Recycled Art project (5 artists/sources minimum- one internet resource allowed)

March 23

Project #3 - preliminary exercise - in class assemblage

**Assignment - research next phase of the project, gather materials**

March 28

**NYC bus trip – optional**

March 30

Project #3 - studio time on assemblage/recycled project

**Assignment- work on Assemblage/Recycled Project**

April 6

Introduce Project #4 – Wire Project

create wire armature

Demo plaster application

**Assignment – complete wire armature**

April 13

No Class – April Break

**FYI April 16**

**Portfolio Reviews for Art Majors**

April 20

install Assemblage/Recycled Art Project

Project #4 – apply plaster to armature for Wire Project

**Assignment- work on wire project**

April 27

studio session – preparation for final critique

**Assignment- work on wire project**

May 4

**Final Critique/Showcase**

Studio clean up